

¹ An evil man who always stirred up trouble happened to be in Gilgal. His name was Sheba, the son of Bikri. Sheba was from the tribe of Benjamin. He blew his trumpet. Then he shouted,

“We don’t have any share in David’s kingdom!
Jesse’s son is not our king!
Men of Israel, every one of you go back home!”

² So all the men of Israel deserted David. They followed Sheba, the son of Bikri. But the men of Judah stayed with their king. They remained with him from the Jordan River all the way to Jerusalem.

³ David returned to his palace in Jerusalem. He had left ten concubines there to take care of the palace. He put them in a house and kept them under guard. He gave them what they needed. But he didn’t sleep with them. They were kept under guard until the day they died. They lived as if they were widows.

⁴ The king said to Amasa, “Send for the men of Judah. Tell them to come to me within three days. And be here yourself.” ⁵ So Amasa went to get the men of Judah. But he took longer than the time the king had set for him.

⁶ David said to Abishai, “Sheba, the son of Bikri, will do more harm to us than Absalom ever did. Take my men and go after him. If you don’t, he’ll find cities that have high walls around them. He’ll go into one of them and escape from us.” ⁷ So Joab’s men marched out with the Kerethites and Pelethites. They went out with all the mighty soldiers. All of them were under Abishai’s command. They marched out from Jerusalem and went after Sheba, the son of Bikri.

Children’s Bulletin

October 26, 2025

The Seductiveness of Power

Pastor Nate Keeler

Take notes by drawing or writing key words from the sermon.

2 Samuel Chapter 20



ABISHAI
BEFORE
CLAVE
FOLLOWED
INHERITANCE
LIVING
PURSUE
THREE

ABSALOM
BELIAL
CONCUBINES
GARMENT
ISRAEL
LONGER
SERVANTS
TRUMPET

AFTER
BENJAMITE
DAVID
GIBEON
JERUSALEM
MIGHTY
SHEBA
WHOSE

AMASA
BICHRI
DEATH
GREAT
JESSE
NEITHER
STONE
WIDOWHOOD

APPOINTED
CHERETHITES
ESCAPE
HAPPENED
JORDAN
PELETHITES
TARRIED
WITHIN

ASSEMBLE
CITIES
FENCED
HOUSE
JUDAH
PRESENT
TENTS
WOMEN